

ABOUT SARAH

Sarah is a multifaceted artist and animator who has been working professionally for over 8 years. She specializes in 2D Animation, Clean Up, Cut-Out Animation, and Illustration. A passionate and driven creator who is always on the hunt for a new production to be a part of. A quick learner who thrives in a fast paced environment, she is the perfect addition to any team!

PROFESSIONALEXPERIENCE

Lastinger Center for Learning - University of Florida

Animation Specialist

- Animated text and graphical assets for various educational videos
- March 2024 Present
- Lead animator of Spanish language video modules
- Gainesville, Florida
- Helped improve production pipeline of videos, using previous entertainment industry knowledge
- Collaborated with a small team of animators, editors, and videographers to create new products

Florida Department of Agriculture and Consumer Services

Digital Media Specialist

 Lead webmaster of the FDACS catalog of websites, responsible for implementing all edits and additions

July 2023 - Present

 Worked closely with the State of Florida's web services department to ensure all website information was properly displayed and implemented

Gainesville, Florida

• Coordinated with scientists and department heads across the state to ensure the most up-to-date research and best practices were displayed on our websites and PDFs

Spindlehorse Toons

Cleanup Artist

 Responsible for cleaning up rough animation, ensuring characters remain on model for the duration of a shot

January 2021 - Present

Reanimated assets that changed throughout production

Remote

- Animated fine details such as clothing patterns and freckles during the cleanup process
- Rendered, organized, and packaged files for compositing, adhering to strict naming conventions

Astral Chicken Animation LLC

Freelance Artist

• Animated client logos for use in online marketing

Sole Proprietor

• Drafted storyboards for client videos, adding revisions as need

Designed signage for use by local businesses

October 2019 - Present

- Created illustrated works featuring clients' personal characters
- Performed clerical duties such as filing tax forms and adhering to client deadlines

Remote

Apartment D

Animator

 Animated character puppets in After Effects, closely following storyboard, animatic, and director's notes

September 2023

Maintained a limited but polished animation style for all characters

Remote

- Animated cameras and parallax to create 2.5D effect throughout short
- · Provided animation revisions on various shots, including personal and crew members shots

The Meet Group

Freelance Animator

Used After Effects to create digital animated stickers for use in proprietary software

• Drafted multiple unique concepts, assets, and storyboards for each sticker assignment

Feb 2022 - April 2023

• Responsible for working on stickers from concept to completion

Worked with a variety of different file types to ensure proper display of stickers on mobile.

 Packaged assets for integration and use across mobile apps, ensuring final product was below 1MB

Apartment D

Remote

Character Animator

Sept 2022 - Oct 2022

Remote

Animated character puppets in After Effects, closely following storyboard and animatic

• Adhered to an animation style that emulated each toy's unique movement capabilities

· Worked closely with compositing artist to align shots and tweak positioning of

• characters for final renders

• Provided revisions to shots as needed

Confidential Cartoon Studios

Cleanup Artist

Nov 2021 - Dec 2021

Remote

Lead of line cleanup on an NFT music video for Wagmi

Focused on creating clean line art of all character and prop animation

Organized and restructured files in preparation for color and compositing

 Utilized various animation techniques within Adobe Animate, including symbols, tweens, and puppeting

Mighty Studio

2D Cut-Out Animator

July 2021 - Sept 2021

Remote

• Character animator on "The Boys Presents: Diabolical; Episode 2"

Used Toon Boom Harmony to animate various complex character rigs

• Created additional rig assets on a shot by shot basis, such as hands and mouth shapes

Implemented animation revisions in a timely manner

Conversed with international team, frequently switching between English and Spanish.

Apartment D

Character Rigger + Animator

June 2021 - Aug 2021

Remote

Animated various character puppets, closely following storyboard and animatic

 Ensured all animations emulated each doll's real life movement capabilities, while also adding exaggeration when needed

• Created quadruped walk, run, and dance cycles for use throughout project.

Provided rig edits and stress testing throughout project

• Used the DUIK Bassel plugin to create character rigs

<u>Optym</u>

Motion Graphics Artist

June 2017 - July 2021

Gainesville, FL; Coppel, TX

• Created appealing Motion Graphics, UI Animation, Character Animation, Logo Animation, Explainer Videos, and Illustration to enhance Optym's diverse software catalog

 Networked with software developers to ensure video content properly portrayed software features

 Assisted in company wide rebranding, including rigging a new flight of characters for Optym's explainer videos

Collaborated with graphic designers to create various 2D assets

Lead the previsualization of countless videos by creating storyboards and animatics

• Coordinated with Videographer to catalog, stabilize, and color correct footage

UF Digital Worlds Institute

After Effects Animator

Jan 2016 - May 2017

Gainesville, FL

- Used Toon Boom Harmony to animate character puppets for an interactive video about climate change and the human impact.
- Animated Spanish and English assets for the Early Learning Florida educational initiative
- Applied internal and client revisions to countless videos in a timely fashion
- Performed compositing, sound mixing, and video editing in preparation for final render
- Assisted in minor translation and copy edits throughout the Early Learning Florida project, ensuring a 1:1 recreation.



Savannah College of Art and Design

Sept 2011 - May 2015

Cum Laude

Dean's List Recipient

Savannah, Georgia

Bachelor of Fine Arts - Animation

- Received instruction in both 2D and 3D animation from various industry professionals
- Areas of interest during enrollment included quadruped animation, 2D production, character design, effects animation, storyboarding, character animation, and fine arts



Software

- Toon Boom Harmony
- After Effects
- Premiere
- Illustrator
- Photoshop
- Animate
- InDesign
- StoryboardPro
- Spine
- Maya
- C4D
- Microsoft Office
- Mac/PC

<u>Apps</u>

- Discord
- Slack
- Teams
- Wordpress
- Wix
- Smartsheet
- Sharepoint
- Google Suite

Plug-Ins

- Dulk Bassel/Angela
- Body Movin
- Lottie/JSON
- Joysticks and Sliders
- Overlord
- Mister Horse

LANGUAGES

English - Native Proficiency

Spanish - Native Proficiency

ACHIEVEMENTS

- 2023 Streamy Award for Best Animated Series earned as part of "Helluva Boss" crew
- 2023 Member of "Bento Banana 404" crew. Short was featured at the following festivals
 - Cannes World Film Festival
 - Indie X Film Fest
 - New Media Film Festival
- 2022 "The Boys Presents: Diabolical" nominated for Primetime Emmy
- 2019 Gold and Silver Addy Awards earned as part of the Optym Marketing Team
- 2018 Gold, Silver, and Bronze Local Addy Awards earned as part of the Optym Marketing Team